# Very Deep Convolutional Neural Networks for Noise Robust Speech Recognition

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### Content

- Abstract
- Review of Convolutional Neural Networks
- Model Description
- Experiments
- Conclusion

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### Abstract

- **ASR:** Previous attempts increasing the number of CNN layers from 2 to 3 gave a degradation.
- **CV:** Recent work in image shows that the accuracy of image classification can be improved by increasing the number of convolutional layers with carefully tuned architecture.
- **ASR:** Very Deep Convolutional Neural Networks uses up to 10 convolutional layers and gets a WER of 8.81% on Aurora4, which is the best published result.

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# Review of Convolutional Neural Networks

### A Conventional Convolutional Neural Network (CNN)



From: Slides in CSE5526 Neural Networks

# Review of Convolutional Neural Networks

Convolution and Pooling (Subsampling)



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### Context Window Extension

- A typical size of input features in speech recognition is 11 x 40, where 11 denotes the number of frames in a window, 40 denotes the dimension of FBank features. <sup>[\*]</sup>
- Using this context window size, convolutions can be performed in time 5 times with a filter size of 3, as in the following figure (vd6).

pool in freq

#### Context Window Extension (cont'd)





### Context Window Extension (cont'd)

 In Very Deep Convolutional Neural Networks (VDCNNs), the context window size is extended to 17 (and further to 21), which allows 8 (and 10) convolutions to be performed in time, respectively.

#### Context Window Extension (cont'd)



pool in freq

#### Context Window Extension (cont'd)

TABLE II: WER (%) comparisons of the models having various context window and feature dimension extensions. **F** indicates the size on **F**requency axis and **T** indicates the size on **T**ime axis. **L** indicates the number of convolutional layers in the model.

Model	$T \times F$	L	A	B	C	D	AVG
CNN	$11 \times 40$	2	4.11	7.00	6.33	16.09	10.64
vd6	$11 \times 40$	6	3.94	6.86	6.33	15.56	10.34
time-ext	$17 \times 40$	8	3.72	6.57	5.83	14.79	9.84

### Feature Dimension Extension

- Based on 40-dim FBank features, at most 6 convolutions and 2 poolings can be performed in frequency, leading to the vd6 model.
- In VDCNN, the FBank features are extended to 64-dim, so that 4 more convolutions can be performed in frequency.

### • Feature Dimension Extension (cont'd)



pool in freq

### • Feature Dimension Extension (cont'd)

• Finally the input extension is performed in both time and frequency, leading to a 17 x 64 input. The resulting model is named vd10.

pool in freq

#### • Feature Dimension Extension (cont'd)



### • Feature Dimension Extension (cont'd)

• The full-ext model further extends the number of time frames to 21 so that 2 more convolution operations can be performed in time, giving 10 convolution operations in both time and frequency.

pool in freq

### • Feature Dimension Extension (cont'd)



### • Feature Dimension Extension (cont'd)

• To confirm that the performance gain is not from the extended input features, a model with the same wider input features (17 x 64) but shallow convolutional layers is developed.

#### Feature Dimension Extension (cont'd)

TABLE II: WER (%) comparisons of the models having various context window and feature dimension extensions. **F** indicates the size on **F**requency axis and **T** indicates the size on **T**ime axis. **L** indicates the number of convolutional layers in the model.

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vd6	$11 \times 40$	6	3.94	6.86	6.33	15.56	10.34
time-ext	$17 \times 40$	8	3.72	6.57	5.83	14.79	9.84
freq-ext	$11 \times 64$	10	3.79	6.51	6.26	15.19	10.02
vd10	$17 \times 64$	10	4.13	6.62	5.92	14.53	9.78
full-ext	$21 \times 64$	10	4.04	6.23	5.40	13.86	9.28
CNN2	$17 \times 64$	2	4.20	7.36	6.84	16.36	10.96

### • Pooling in Time

- You may have noticed that the VDCNN models all use pooling in frequency and do no pooling in time.
- To investigate whether pooling in time is helpful, vd10-tpool is designed.

Pooling in Time (cont'd)



pool in freq

no pad

pad in freq



• Pooling in Time (cont'd)

TABLE III: WER (%) comparison of the models with or without pooling in time

	Model	A	В	С	D	AVG
-	vd10	4.13	6.62	5.92	14.53	9.78
	vd10-tpool	3.68	6.46	6.13	15.03	9.91

- Padding in Feature Maps
- In most work on CNNs for speech recognition, the convolutions are performed without padding.
- Padding can save the size of feature maps and better utilize the border information.

### • Padding in Feature Maps (cont'd)



Fig. 3: Example of convolution with padding in one dimension

### • Padding in Feature Maps (cont'd)

• Model vd10-fpad pads only in frequency, allowing more pooling operations in frequency.

### • Padding in Feature Maps (cont'd)



vd10-fpad FCs output 1x2,256 pool 1x2 conv 3x3,256 conv 3x3,256 pool 1x2 conv 3x3,256 conv 3x3,256 pool 1x2

pool in freq

pool in time

pool in both

no pad

pad in freq



### • Padding in Feature Maps (cont'd)

- Padding in both dimensions is also applied, which is indicated as vd10-fpad-tpad.
- In this model, considering that pooling is a necessary approach to reduce the feature map size, pooling in time is also applied.

### • Padding in Feature Maps (cont'd)



pool in both



pool in freq

no pad



### Padding in Feature Maps (cont'd)

TABLE IV: WER (%) comparison of the models with different padding strategies

Model	A	B	C	D	AVG
CNN	4.11	7.00	6.33	16.09	10.64
vd10	4.13	6.62	5.92	14.53	9.78
vd10-fpad	3.57	6.17	5.31	14.24	9.38
vd10-fpad-tpad	3.27	5.61	5.32	13.52	8.81

#### Complete Figure



#### • Complete Figure (cont'd)

model	vd6	time-ext	freq-ext	vd10	full-ext	CNN	CNN2				
input map size	$11 \times 40$	$17 \times 40$	$11 \times 64$	$17 \times 64$	$21 \times 64$	$11 \times 40$	$17 \times 64$				
#(conv. layers)	6	8	10	10	10	2	2				
64 feature maps	$1 \times 3$	$3 \times 3$	$1 \times 3$	$1 \times 3$	$3 \times 3$						
	3 × 3	$3 \times 3$	$1 \times 3$	$1 \times 3$	3 × 3	— —	—				
	$[1 \times 2]$	$[1 \times 2]$	$[1 \times 2]$	$[1 \times 2]$	$[1 \times 2]$						
128 feature maps	3 × 3	$3 \times 1$	$1 \times 3$	$3 \times 3$	$3 \times 3$						
	3 × 3	$3 \times 3$	$1 \times 3$	$3 \times 3$	3 × 3						
	$[1 \times 2]$	$3 \times 3$	$1 \times 3$	$3 \times 3$	3 × 3	—	—				
		$[1 \times 2]$	$3 \times 3$	$3 \times 3$	3 × 3						
			$[1 \times 2]$	$[1 \times 2]$	$[1 \times 2]$						
256 feature maps	$3 \times 3$	$3 \times 1$	$3 \times 3$	$3 \times 3$	$3 \times 3$	$9 \times 9$	$13 \times 13$				
	3 × 3	$3 \times 3$	$3 \times 3$	$3 \times 3$	3 × 3	$[1 \times 3]$	[1 × 4]				
		$3 \times 3$	$3 \times 3$	$3 \times 3$	$3 \times 3$	$3 \times 4$	$5 \times 6$				
			$3 \times 3$	$3 \times 3$	$3 \times 3$						
output map size		output map size 1 × 3									

- 1 Channel vs. 3 Channels Based Input Feature Maps
- VDCNNs use one channel feature map as input, i.e. the static FBank feature.
- Most work in speech recognition, however, uses threechannel features (static,  $\Delta$ , and  $\Delta\Delta$ ).
- The number of input channels are compared for VDCNN.

#### 1 Channel vs. 3 Channels Based Input Feature Maps (cont'd)

TABLE V: WER (%) comparison of the models using one channel or three channels as inputs. # indicates the number of input feature channels.

Model	#	A	В	C	D	AVG
	1	3.94	6.86	6.33	15.56	10.34
Vab	3	4.13	7.14	6.16	15.60	10.48
	1	4.13	6.62	5.92	14.53	9.78
Valu	3	3.90	6.93	6.26	14.75	10.01
ud10_fpad_tpad	1	3.27	5.61	5.32	13.52	8.81
	3	3.79	6.11	5.60	13.62	9.13

- 1 Channel vs. 3 Channels Based Input Feature Maps (cont'd)
- It is interesting to find that 1 channel base VDCNNs are better than the models using 3 channels.
- One possible explanation would be that the information in the dynamic features may be better extracted from the raw static features directly by VDCNN.

- 1 Channel vs. 3 Channels Based Input Feature Maps (cont'd)
- Another explanation may be as follows.



Fig. 4: One speech frame is selected to show the influence of one or three input channels.(a) Illustration of all three channels (i.e. static,  $\Delta$  and  $\Delta\Delta$  features) of the selected frame. (b) Illustration of some feature maps of the first convolutional layer, using one channel as input. (c) Illustration of some feature maps of the first convolutional layer.

- Model Parameter Size
- It is observed that although the number of convolutional layers is increased significantly in the proposed VDCNN, the total parameter size is smaller than the baseline CNN and DNN.

Model Parameter Size (cont'd)

TABLE VI: Comparison of model parameters size #Conv. #MLP Model **#Params** #Neck **DNN** 23.67M 23.67M 0.85M 12.58M CNN 17.62M 4.19M vd6 15.29M 1.14M 1.57M 12.58M 16.74M 2.59M 12.58M 1.57M vd10 vd10-fpad 16.22M 2.59M 1.05M 12.58M vd10-fpad-tpad 17.30M 2.62M 2.10M 12.58M

- Convergence of Very Deep CNNs
- The VDCNN converges faster than other model types, in terms of the number of epochs<sup>[\*]</sup>.
- Accordingly, although VDCNNs need more computations in each iteration (9.5 times more computations compared to the baseline CNN), the VDCNNs take comparable time for model training.

Convergence of Very Deep CNNs (cont'd)



Fig. 5: Convergence curve comparison of different models: LSTM, traditional shallow CNN and the proposed very deep CNN

#### Noise Robustness of Very Deep CNNs



Fig. 6: One speech frame is selected to show the influence of additive noise and channel distortion. Illustration of static features of the same frame in Aurora4 from four conditions A, B, C and D in order.

- Noise Robustness of Very Deep CNNs (cont'd)
- To better understand how VDCNN processes noisy speech, each condition (A, B, C or D) of this frame is propagated through the best performing model vd10-fpad-tpad.
- The outputs of the 1<sup>st</sup> convolutional layer and the 6<sup>th</sup> convolutional layer for A, B, C and D are plotted in the next figures.

#### Noise Robustness of Very Deep CNNs (cont'd)







Fig. 8: Selected feature maps of the sixth convolutional layer using the same single frame from 4 different conditions in Aurora4

### • Noise Robustness of Very Deep CNNs (cont'd)

- To further verify the observation, the differences between noisy feature maps and clean feature maps are measured for all convolutional layers.
- Using data in the test, we compute the averaged mean square error (MSE) to evaluate the differences between the three noisy conditions and the clean condition.

- Noise Robustness of Very Deep CNNs (cont'd)
- The MSE values after all operations are show below.



Fig. 9: The Mean Square Error (MSE) variation of different layers of the very deep CNN (vd10-fpad-tpad is used) is illustrated. The MSE is calculated between layer outputs using noisy inputs (B, C and D, respectively) and clean inputs (A).

- Noise Robustness of Very Deep CNNs (cont'd)
- The MSE values for different CNN models.

TABLE VII: The Mean Square Error (MSE) of outputs before the final softmax operation of different models is calculated. The MSE is calculated between the outputs using noisy inputs (B, C and D, respectively) and clean inputs (A).

Model	B	С	D
CNN	3.0282	2.3778	5.1597
vd6	2.9182	2.3515	4.3358
vd10	2.5510	2.0103	4.0397
vd10-fpad	2.2857	2.0037	3.7599
vd10-fpad-tpad	1.7611	1.4873	2.9115

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### • Experimental Setup

- The GMM-HMM system is built with Kaldi.
- All neural network models, including DNN/CNN/LSTM, are trained using CNTK.
- The standard testing pipeline in Kaldi recipes are used for decoding and scoring.
- A similar structure (IBM-VGG) designed by researchers in IBM and NYU is also constructed for comparison.

### • Evaluation on Aurora4

- Aurora4 is a medium vocabulary task based on the Wall Street Journal (WSJO).
- Training sets contain 14276 utterances.
- Four conditions, A, B, C and D, as mentioned before.

### • Evaluation on Aurora4 (cont'd)

TABLE VIII: WER (%) comparison of different models on Aurora4

Model	A	В	С	D	AVG
DNN	4.17	7.46	7.19	16.57	11.11
CNN	4.11	7.00	6.33	16.09	10.64
LSTM	3.92	7.21	6.63	15.94	10.68
vd6	3.94	6.86	6.33	15.56	10.34
vd10	4.13	6.62	5.92	14.53	9.78
vd10-fpad	3.57	6.17	5.31	14.24	9.38
vd10-fpad-tpad	3.27	5.61	5.32	13.52	8.81
IBM-VGG	3.92	6.15	5.34	14.20	9.38

### Evaluation on AMI

- AMI corpus contains around 100 hours of meeting records.
- The signal was captured and synchronized with multiple microphones such as individual head microphones (IHM, close-talk) and microphone arrays (single distant microphone (SDM) and multiple distant microphones (MDM)).
- MDM was processed by a standard beamforming algorithm to generate a single channel dataset.

### • Evaluation on AMI (cont'd)

• The size of input features is investigated.

TABLE IX: WER (%) comparison of the proposed very deep CNNs on AMI MDM condition with different input sizes. **F** indicates the size of the Frequency axis and **T** indicates the size of the Time axis. **L** indicates the number of convolutional layers in the model.

Mo	del	$T \times F$	L	dev	eval
vd	6	$11 \times 40$	6	46.5	51.1
ti	me-ext	$17 \times 40$	8	45.5	50.1
fr	eq-ext	$11 \times 64$	10	45.7	50.7
vd	10	$17 \times 64$	10	44.8	49.3
fu	ll-ext	$21 \times 64$	10	44.5	<b>49.0</b>

### • Evaluation on AMI (cont'd)

• The effect of other designs are also investigated.

TABLE X: WER (%) comparison of the proposed very deep CNNs on AMI MDM condition with different pooling and padding strategies. **F** indicates the **F**requency axis and **T** indicates the **T**ime axis. **#** indicates the number of input channels.

Model	#	Pooling	Padding	dev	eval
vd10	3	F	_	45.7	50.5
vd10		F		44.8	49.3
vd10-tpool	1	F & T		45.0	49.6
vd10-fpad		F	F	43.7	48.2
vd10-fpad-tpad		F & T	F & T	42.5	46.9

### • Evaluation on AMI (cont'd)

• To better explain the superiority of VDCNNs, we use some related feature maps.



Fig. 10: Spectrogram comparison of the synchronized closetalk and distant speech in AMI to show the influence of distant condition.

- Evaluation on AMI (cont'd)
- One same single synchronized frame is propagated.

					A					•		10.100 10.100 10.000 10.000		
	×.	III - m							14.7			RECAR		
			(a) Clos	se-Talk							(b) D	istant		

Fig. 11: Selected feature maps of the first convolutional layer using the synchronized frame from close-talk and distant conditions in AMI



Fig. 12: Selected feature maps of the sixth convolutional layer using the synchronized frame from close-talk and distant conditions in AMI

• Evaluation on AMI (cont'd)

TABLE XI: WER (%) comparison of different models on AMI MDM condition

Model	dev	eval
DNN	47.5	52.3
CNN	46.3	51.3
LSTM	42.9	46.6
vd10-fpad-tpad	42.5	46.9
IBM-VGG	42.9	47.4

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## Conclusion

### • Features of VDCNN

- The sizes of filters and pooling templates are small.
- The input feature maps are large.
- Other design such as pooling in time, padding, and input feature maps selection are adjusted.
- On Aurora4, it achieves a WER of 8.81% (state-of-art).
- On AMI, its accuracy is competitive to an LSTM.

